# **CISW101 Web Scripting Languages**

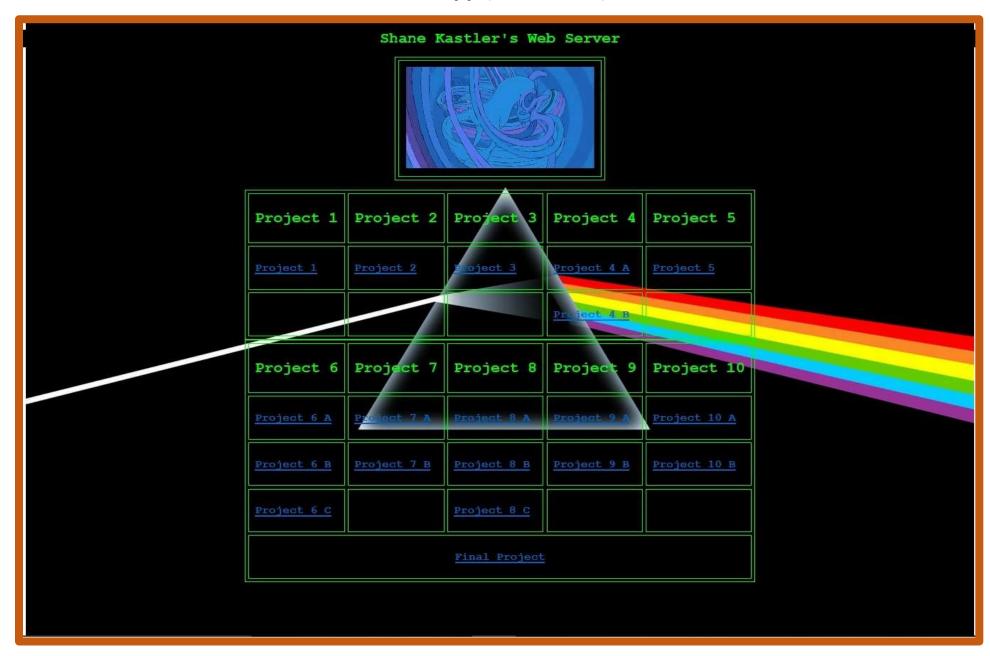
Final Project

# Shane Kestler

Developing Web Applications
Using
HTML5, JavaScript and PHP
As Programming Languages

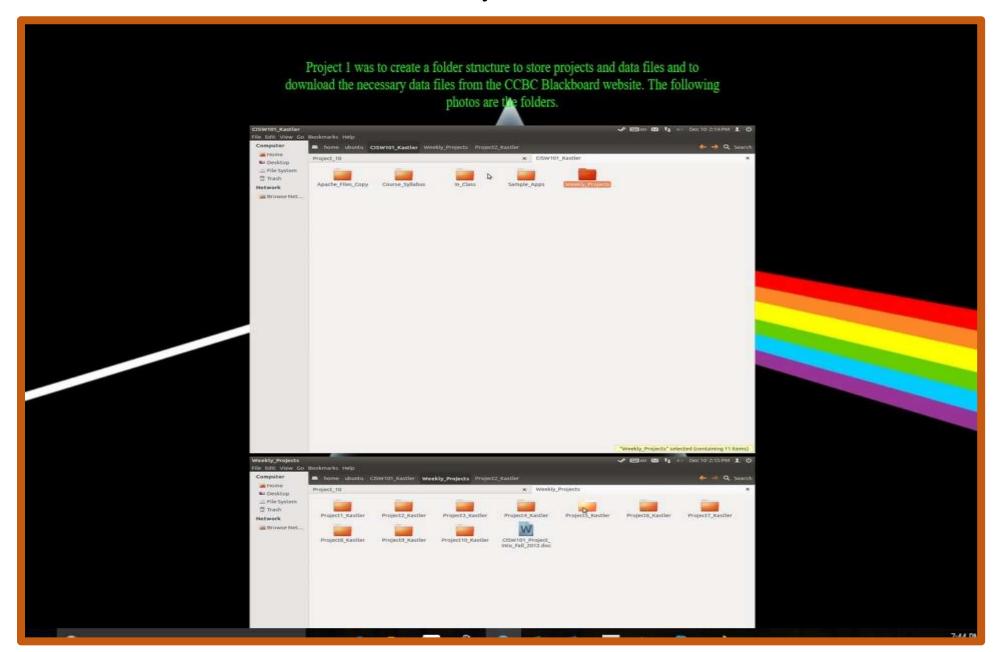
Fall 2012

### Menu App (Index.html)



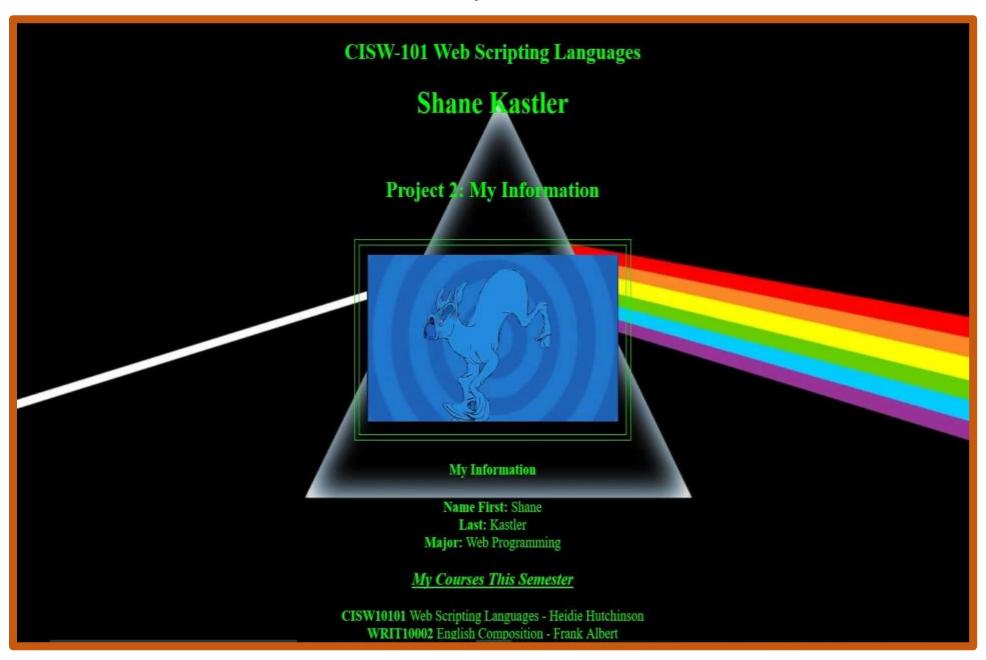
Menu App (Index.html)

### **Project 1**



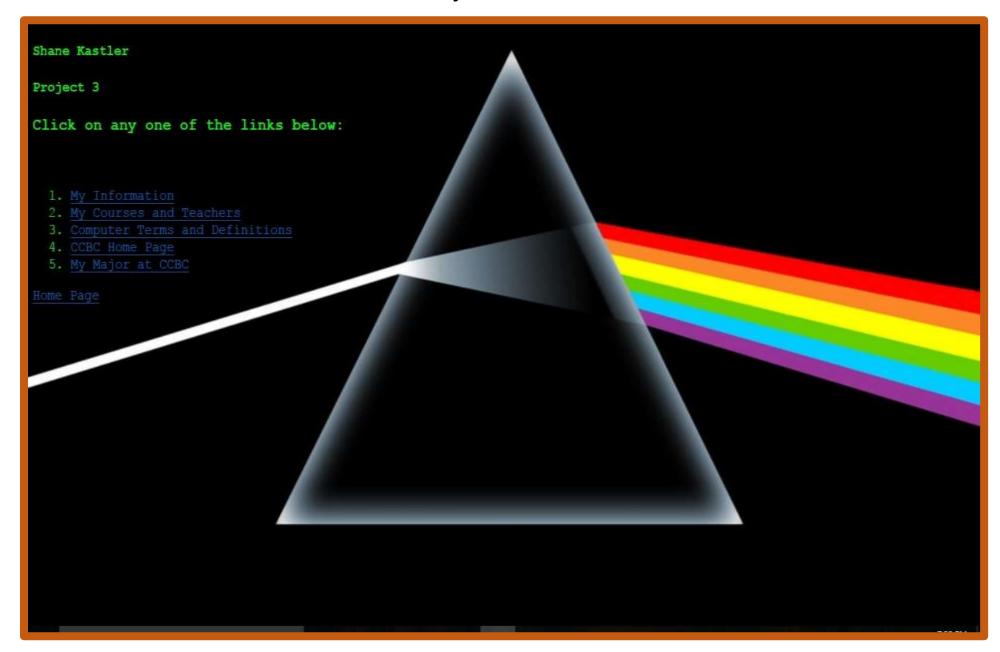
**Project 1** 

**Project 2** 



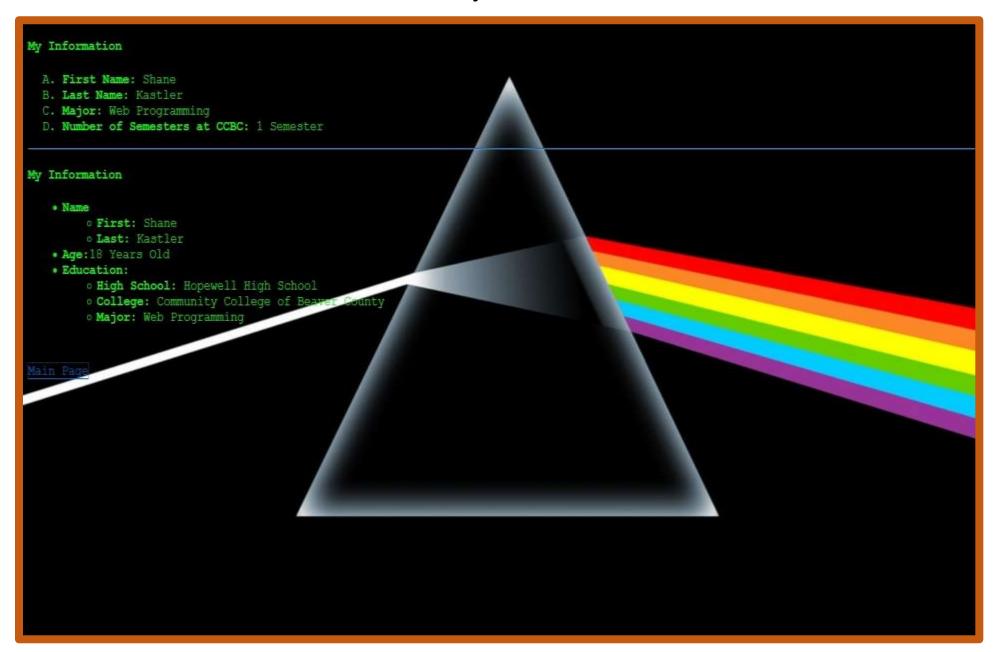
**Project 2** 

### **Project 3 Menu**



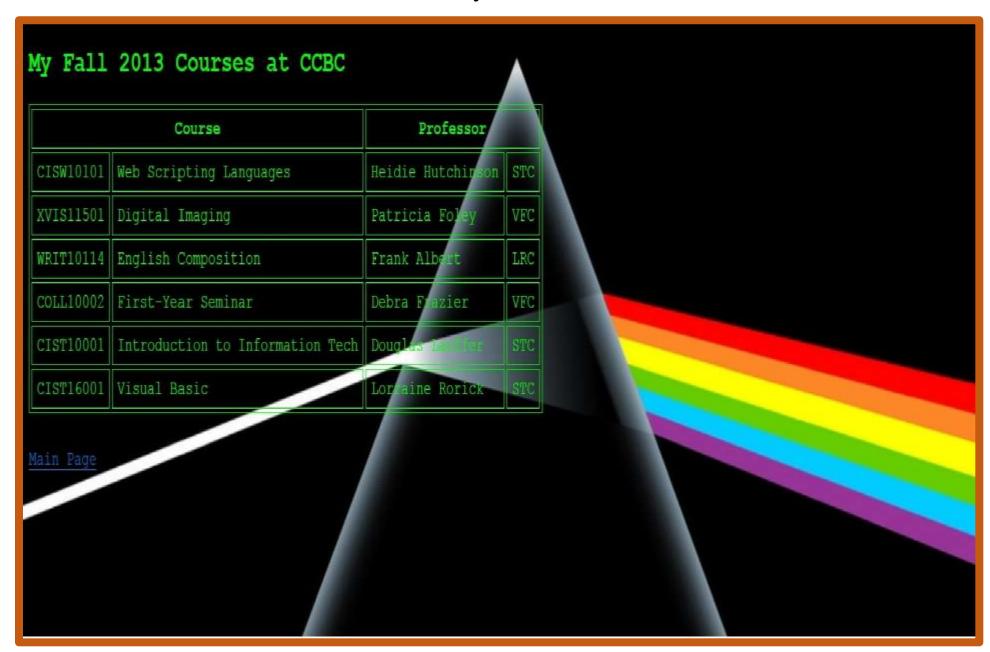
**Project 3Main** 

### **Project 3A**



**Project 3A** 

#### **Project 3B**



**Project 3B** 

#### **Project 3C**

#### RAM

- (pronounced ramm) is an acronym for Random Access Memory, a type of computer memory that can be accessed randomly; that is, any byte of memory can be accessed without touching the preceding bytes. RAM is the most common type of memory found in computers and other devices, such as printers.
- Click here to see the source.

#### ROM

- (Pronounced rahm) acronym for Read-Only Memory, computer memory on which data has been prerecorded. Once data has been written onto a ROM chip, it cannot be removed and can only be read. Unlike main memory (RAM), ROM retains its contents even when the computer is turned off. ROM is referred to as being nonvolatile, whereas RAM is volatile.
- Click here to see the source.

#### TCP/IP

- (pronounced as separate letters) Short for Transmission Control Protocol/In Protocol, the suite of communications protocols used to connect hosts on the Internet. TCP/IP uses seed and to connect hosts on the Internet. TCP/IP uses seed to connect hosts on the Internet. TCP/IP uses seed to connect hosts on the Internet, making the defacto standary for transmission. Even networks. Even network operating systems that have their own protocols, such as Netware, also supportTCP
- Click here to see the source

#### MAC Address

- Short for Media Access Control address, a Pardware address that uniquely identifies each node of a network. In the Data Link Control (DLC) layer of the OS7 Reference Model is divided into two sub-layers: the Logical Link Control (DLC) the Media Access Control (MAC) layer. The MAC layer interfaces directly with the network medium. Consequently, each different type network medium requires a different MAC layer. On networks that do not conform to the IEEE 802 standards but do conform to the OS1 Reference Model, the node address is called the Data Link Control (DLC) address.
- Click here to see the source.

#### WPA

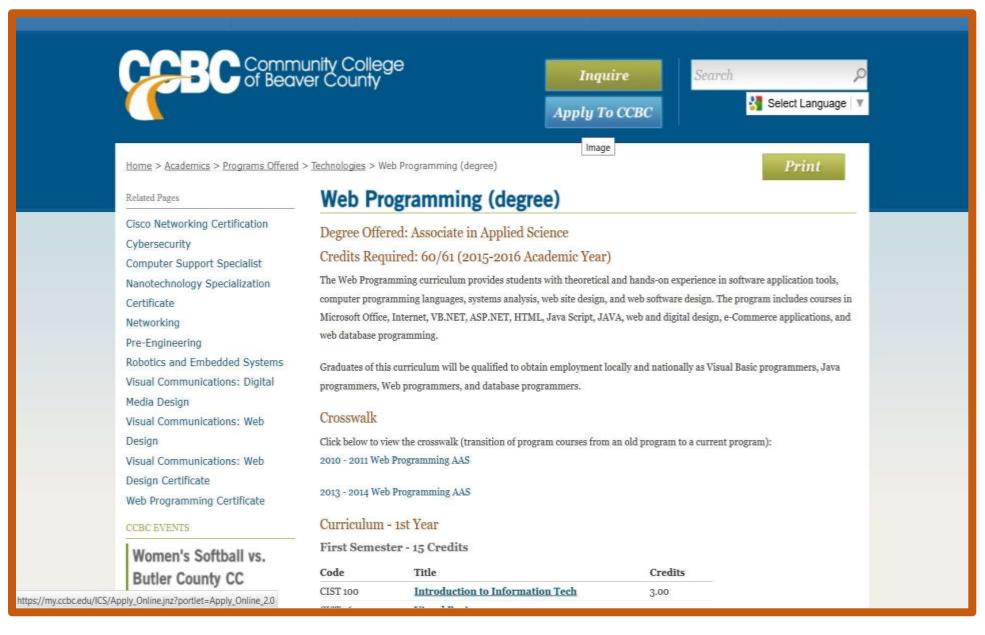
- Short for <u>Wi-Fi Protected Access</u>, Wi-Fi standard that was designed to improve upon the sec ity features of WEP. The technology is designed to work with existing Wi-Fi products that have been enabled with WEP (i.e., as a software upgrade to existing hardware), but the technology includes two improvements over WEP: Improved data encryption through the temporal key integrity protocol (TKIP). TKIP scrambles the keys using a hashing algorithm and, by adding an integrity-checking feature, ensures that the keys haven't been tampered with. User authentication, which is generally missing in WEP, through the extensible authentication protocol (EAP). WEP regulates access to a wireless network based on a computer's hardware-specific MAC address, which is relatively simple to be sniffed out and stolen. EAP is built on a more secure public-key encryption system to ensure that only authorized network users can access the network. It should be noted that WPA is an interim standard that will be replaced with the IEEE's 802.11i standard upon its completion.

#### **Project 3D**

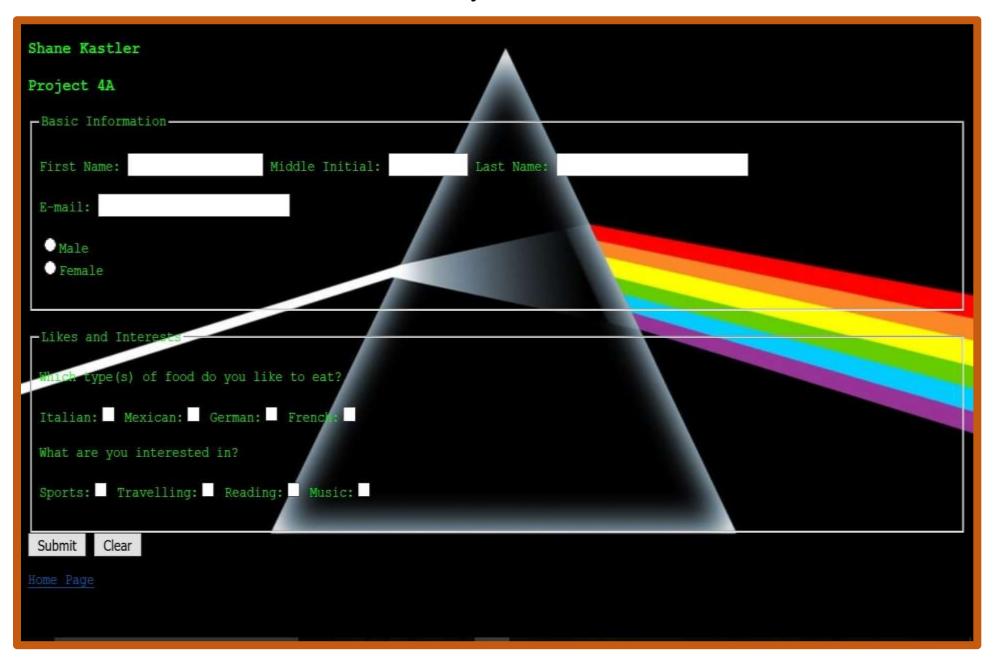


**Project 3D** 

#### **Project 3E**

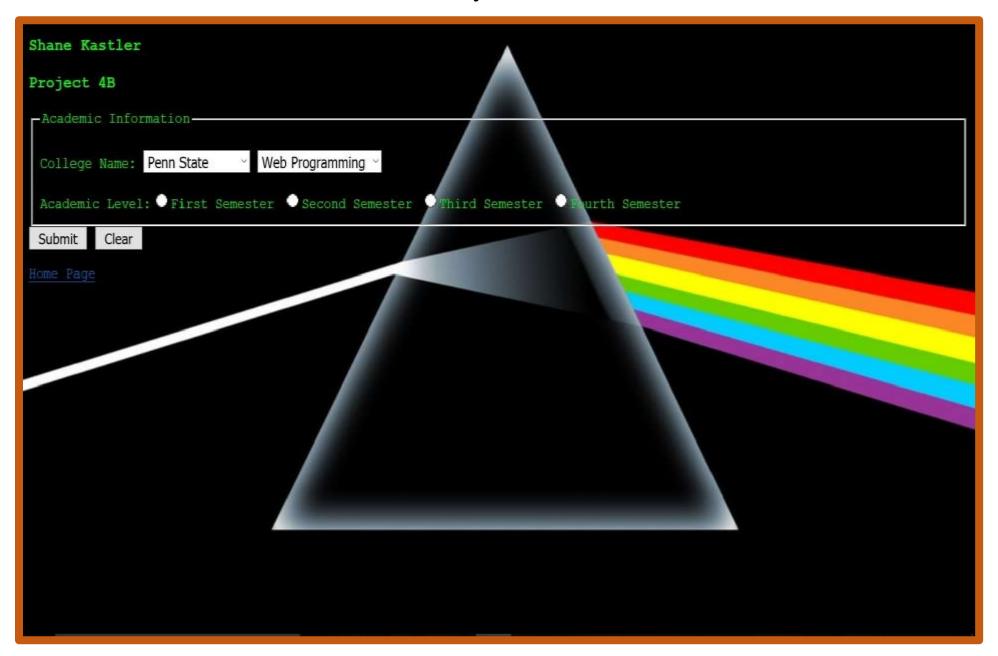


#### **Project 4A**



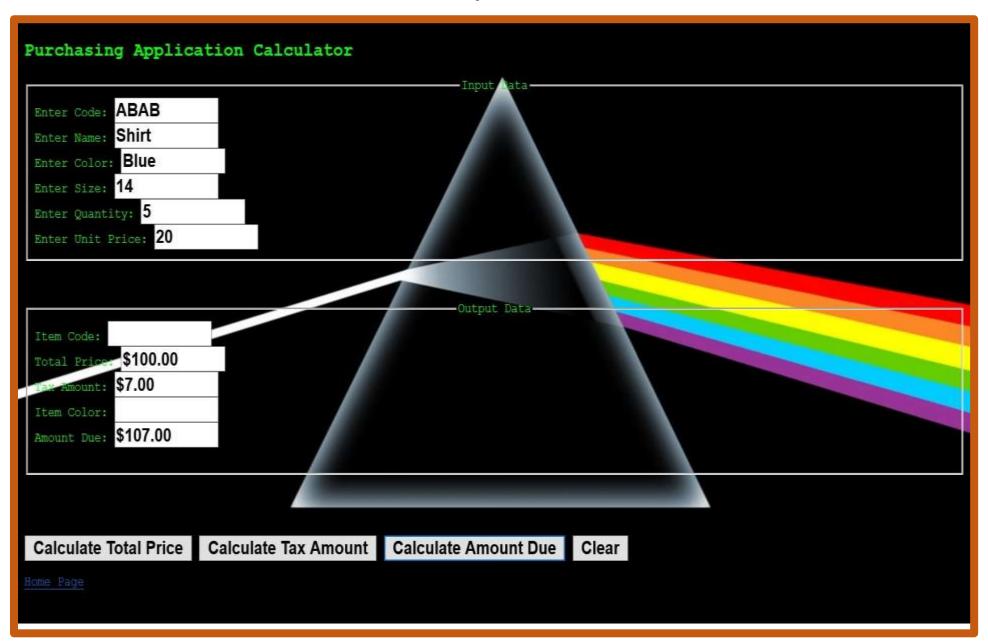
**Project 4A** 

**Project 4B** 



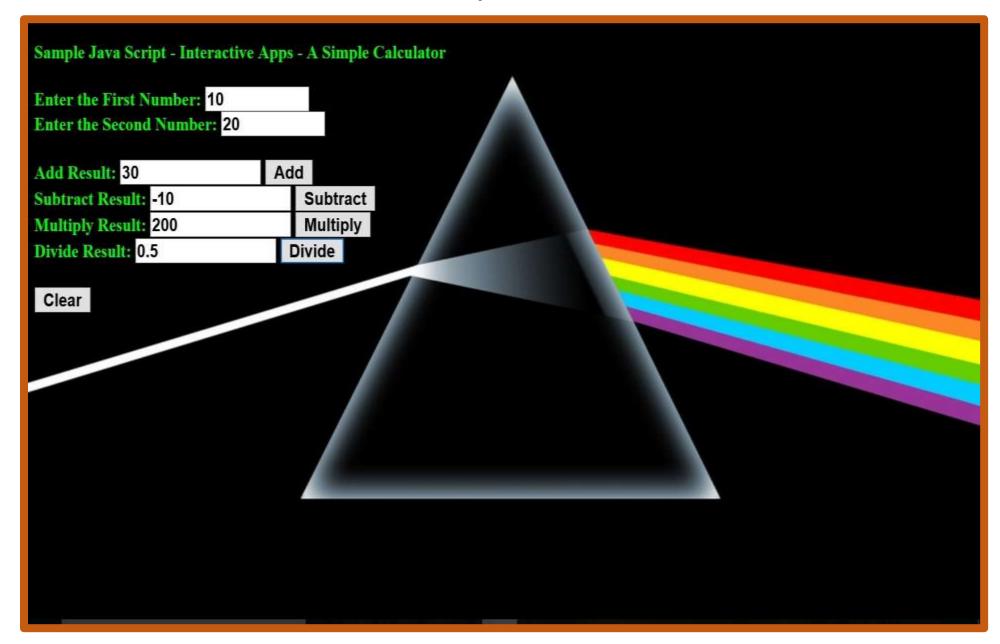
**Project 4B** 

#### **Project 5**



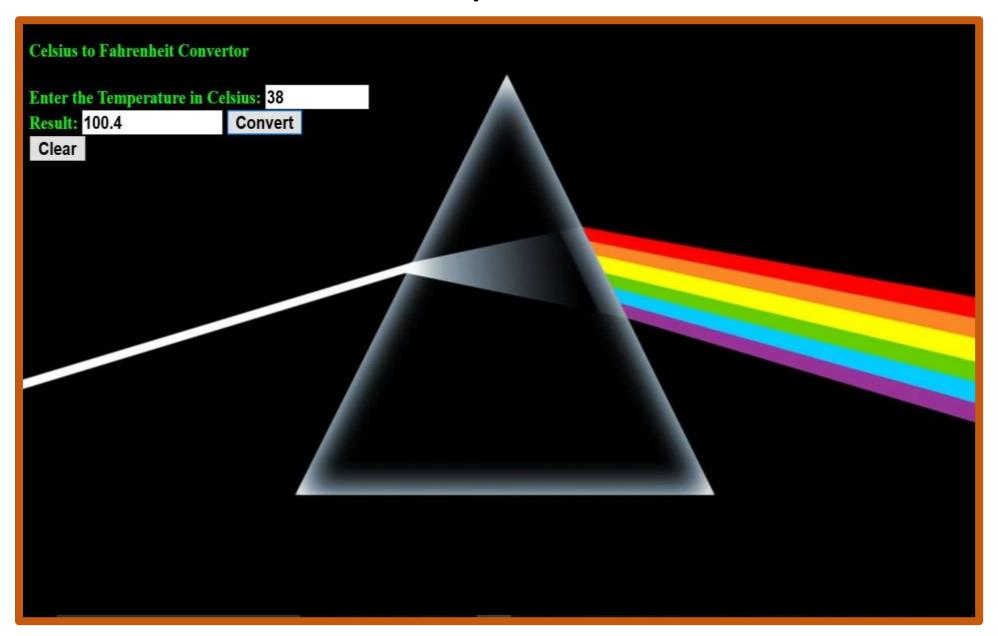
**Project 5** 

#### **Project 6A**



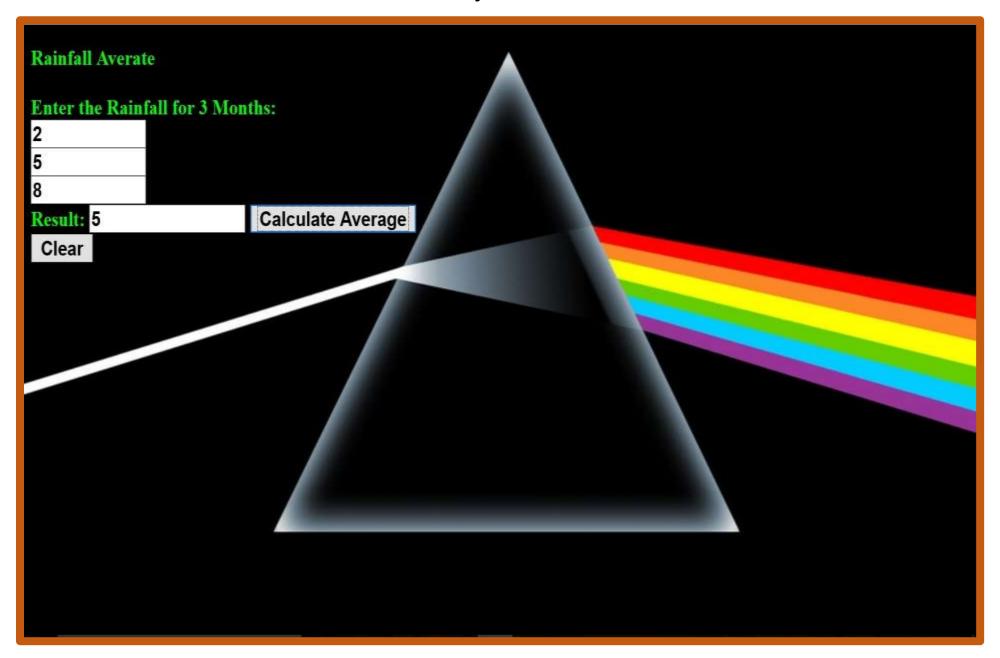
**Project 6A** 

# **Project 6B**



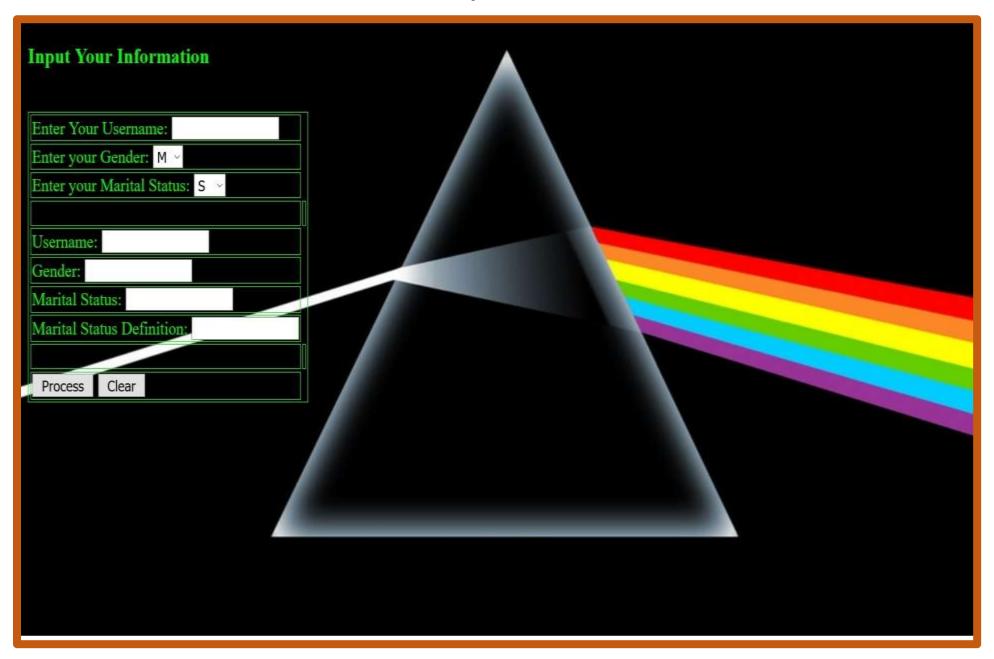
**Project 6B** 

**Project 6C** 



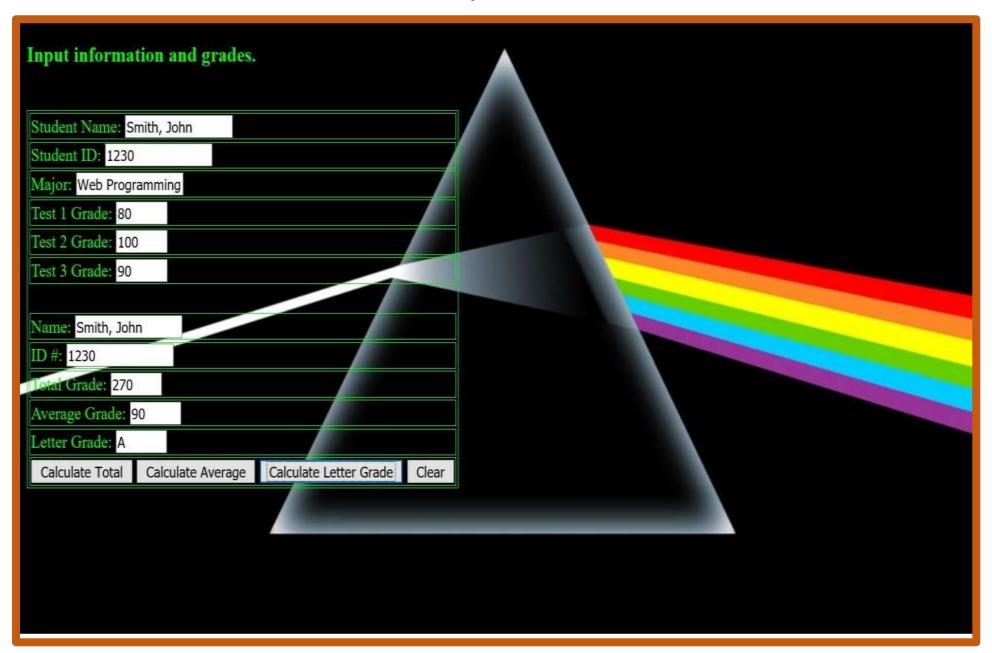
**Project 6C** 

# **Project 7A**

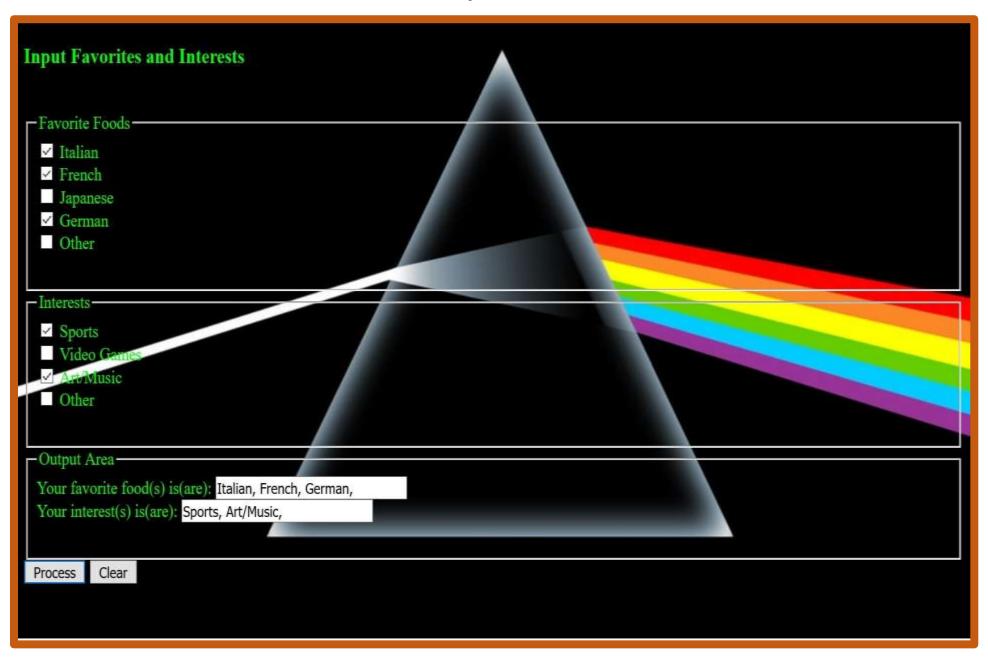


**Project 7A** 

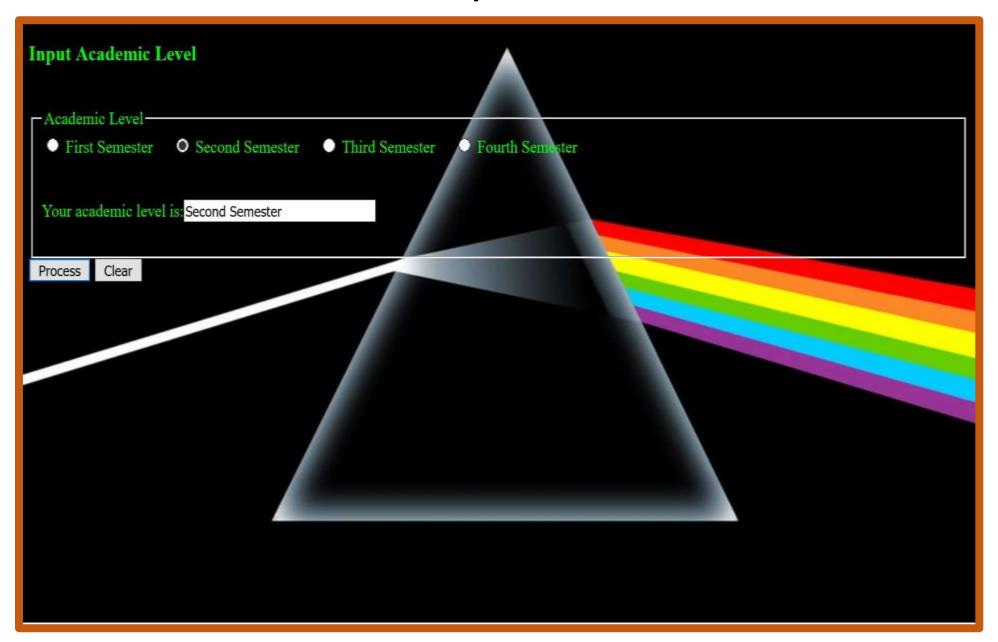
#### **Project 7B**



#### **Project 8A**

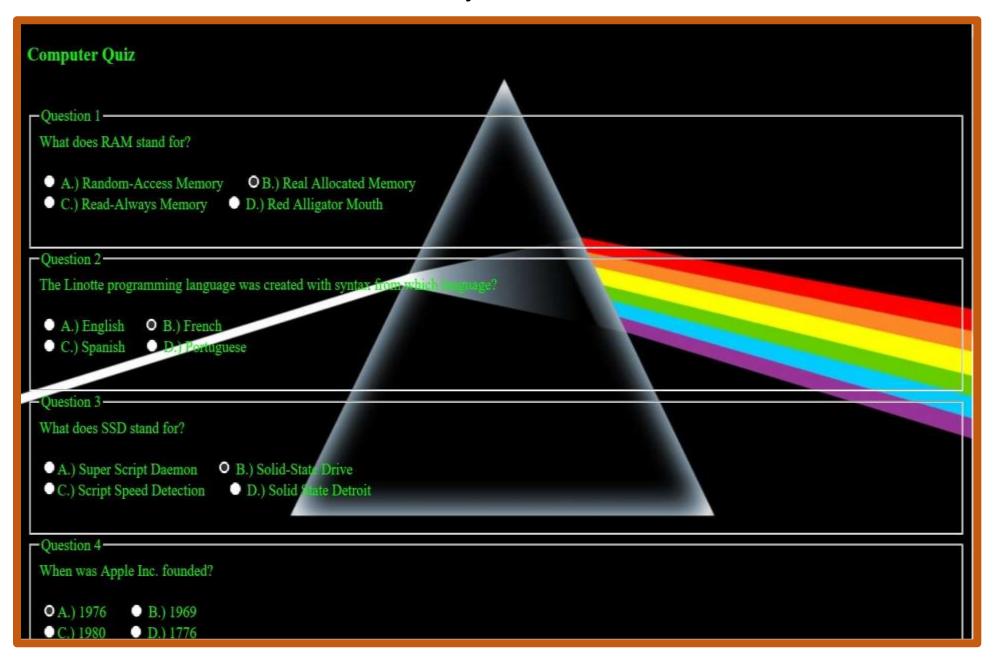


# **Project 8B**



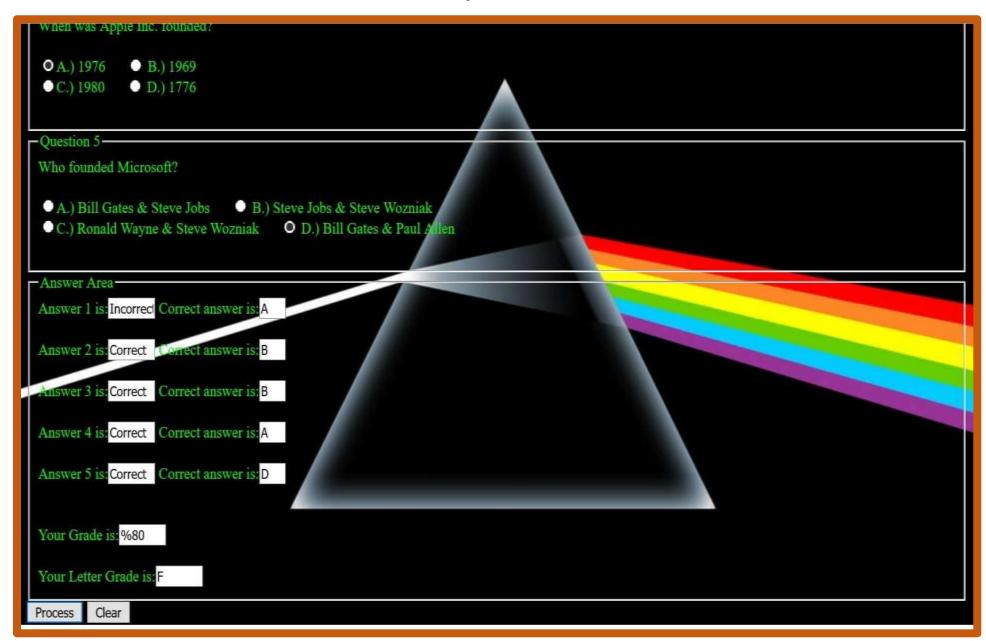
**Project 8B** 

#### **Project 8C1**



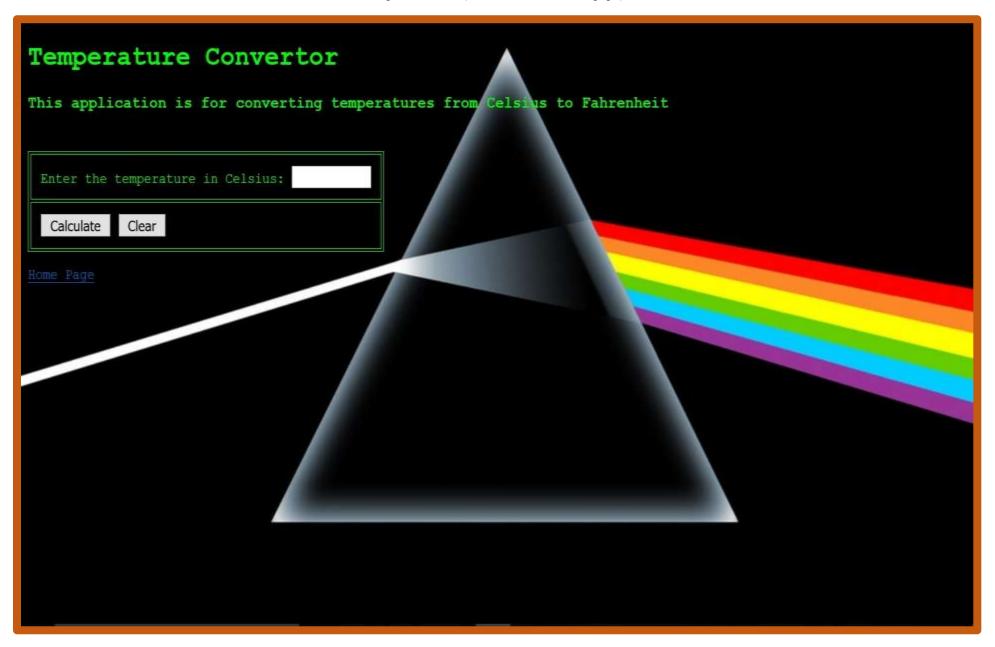
**Project 8C1** 

#### **Project 8C2**



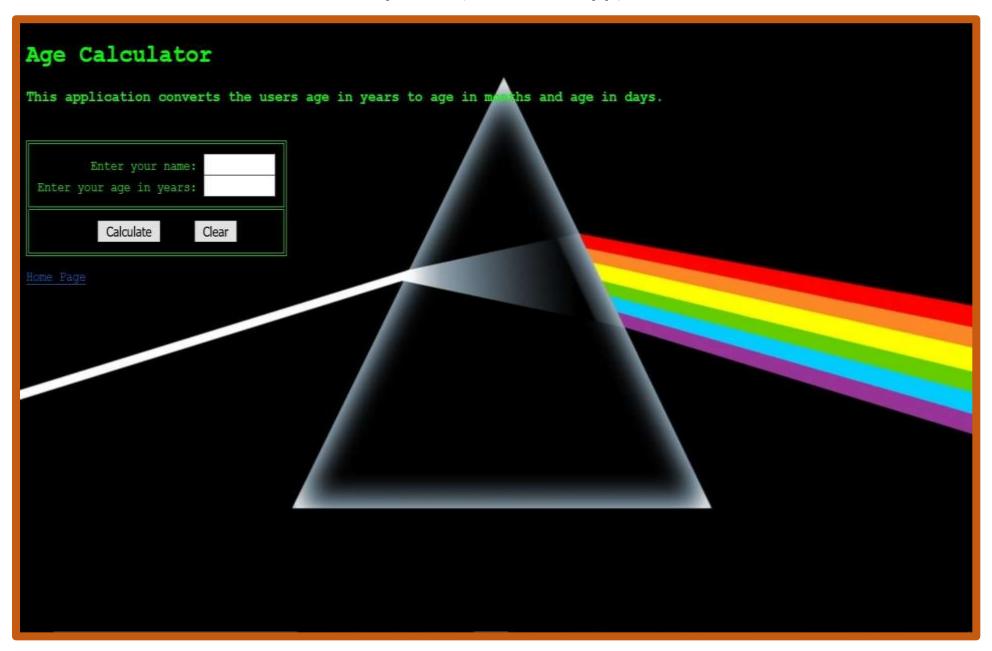
**Project 8C2** 

### **Project 9A (PHP Client App)**



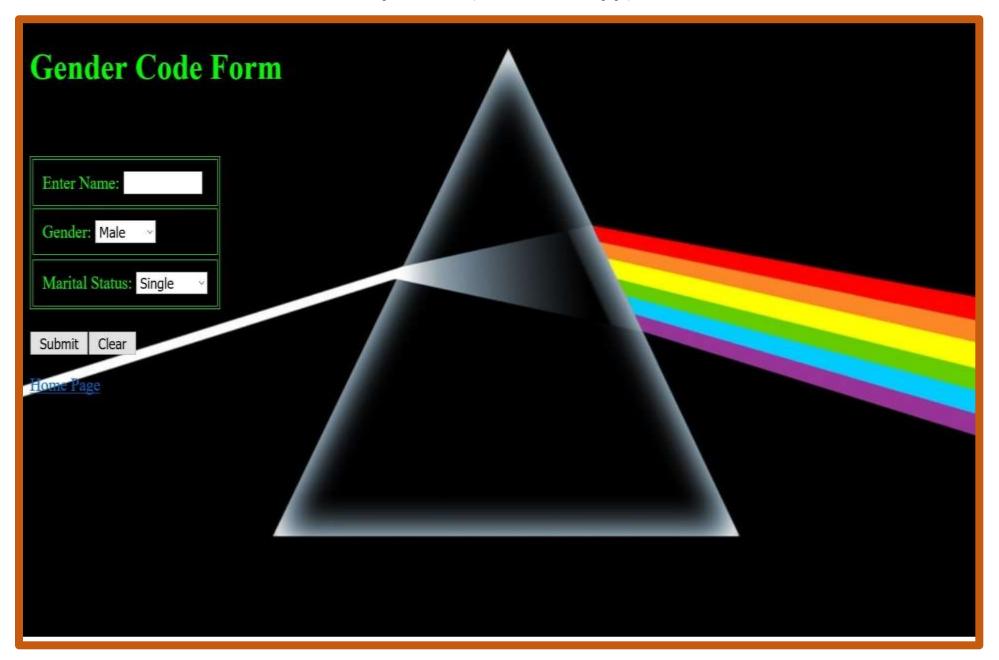
**Project 9A (PHP Client App)** 

# **Project 9B (PHP Client App)**



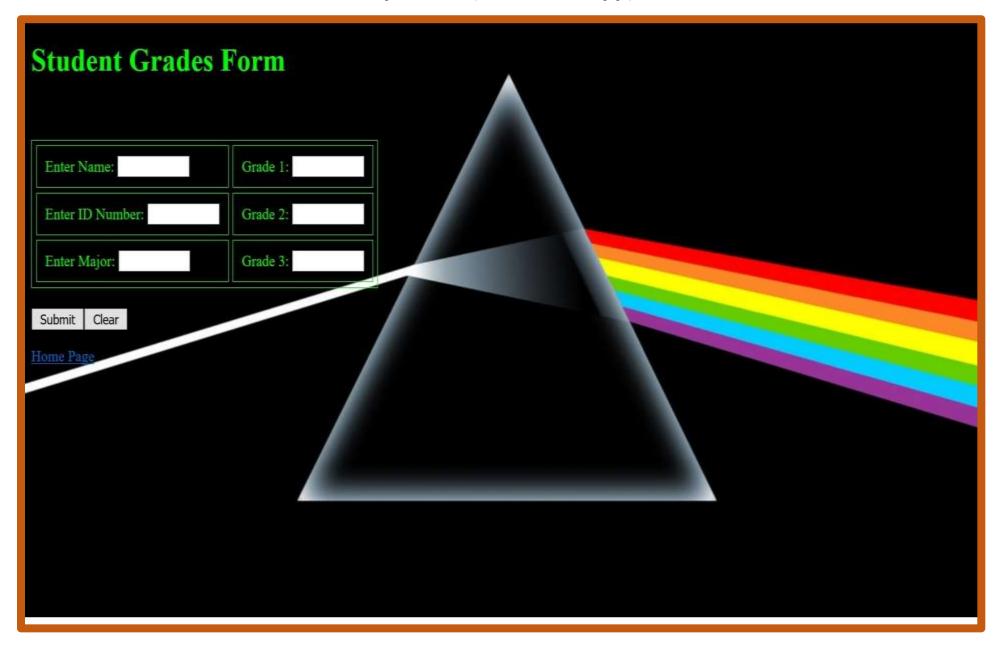
**Project 9B (PHP Client App)** 

# **Project 10A (PHP Client App)**



**Project 10A (PHP Client App)** 

# **Project 10B (PHP Client App)**



**Project 10B (PHP Client App)** 

# **Final Project**



**Final Project**